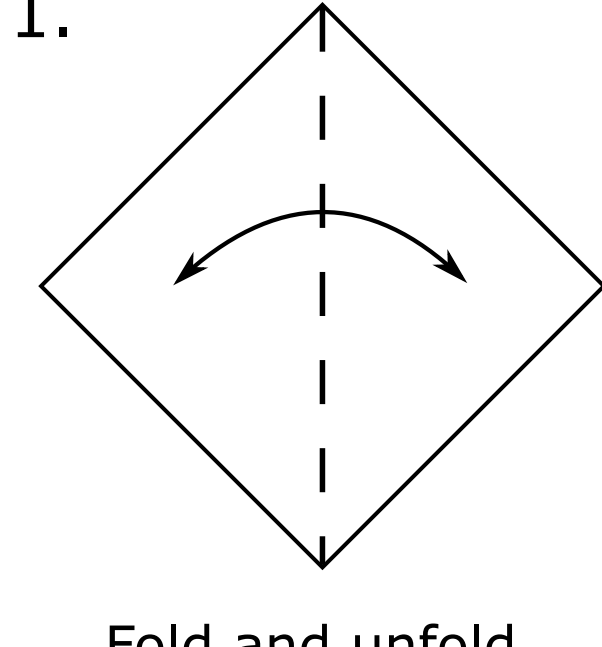
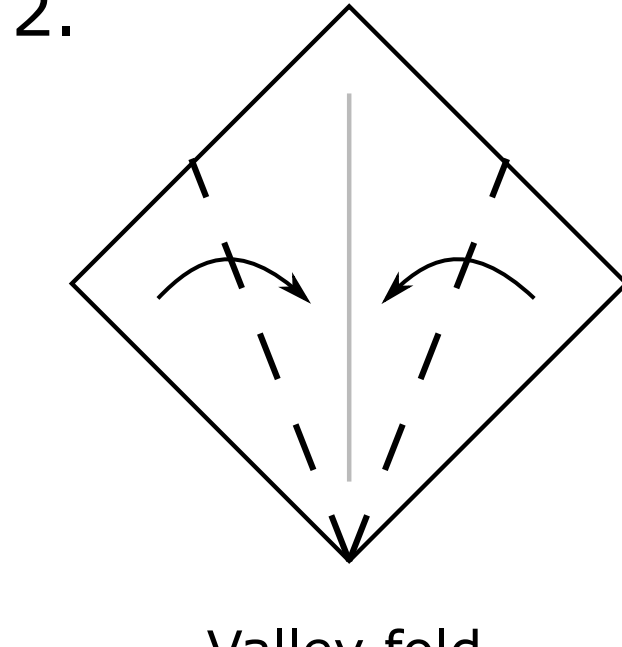


How to fold: Sea Shrimp

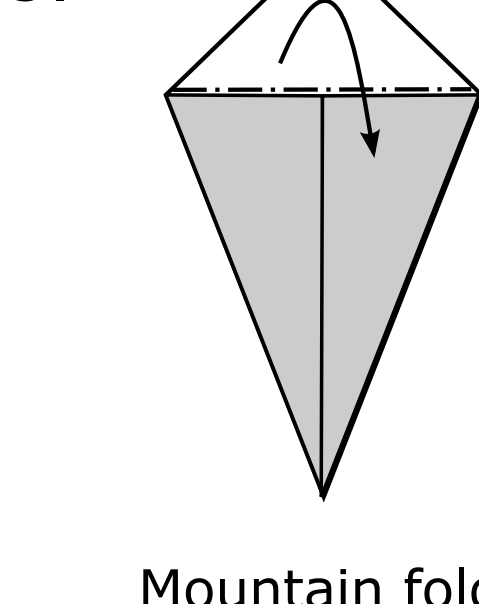
Difficulty: 5.5/10



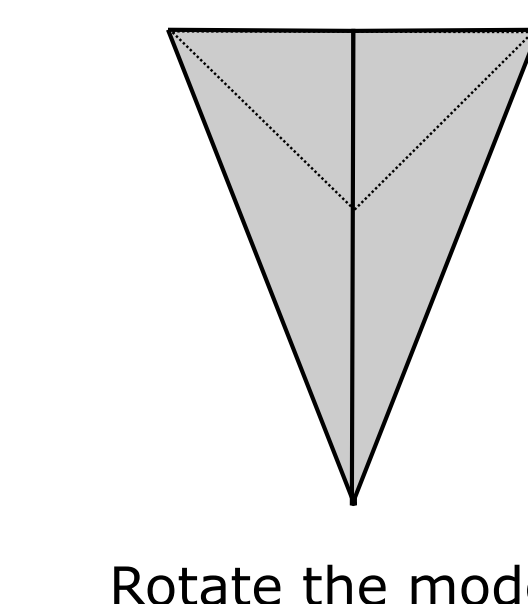
Fold and unfold.



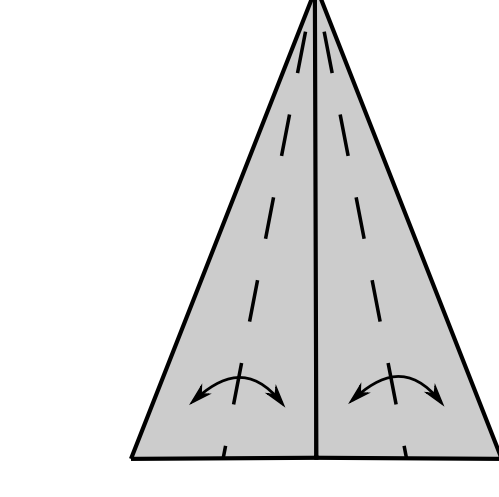
Valley fold.



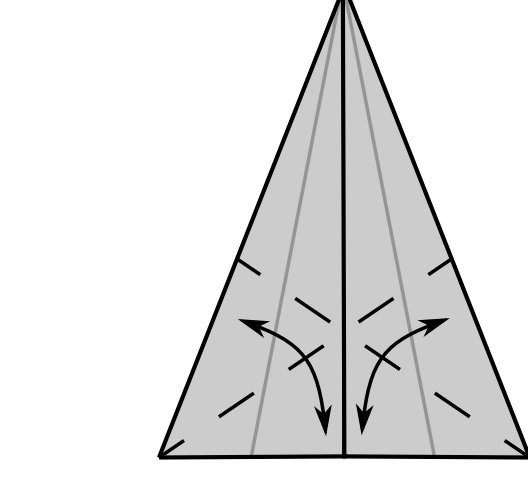
Mountain fold.



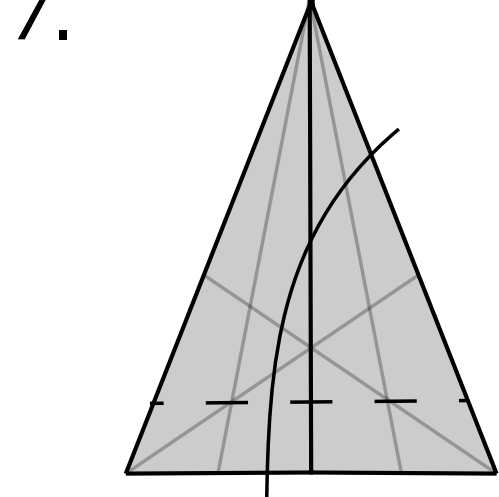
Rotate the model.



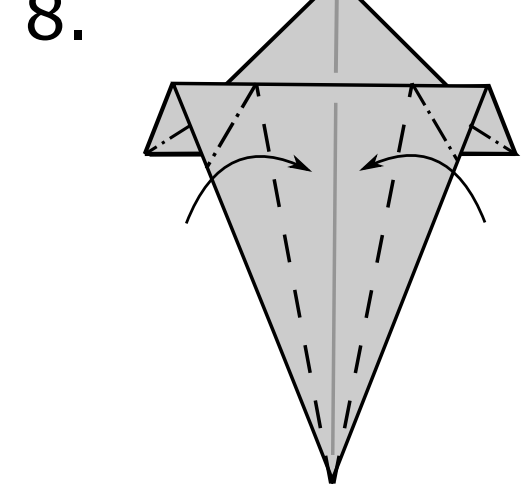
Valley fold and unfold.



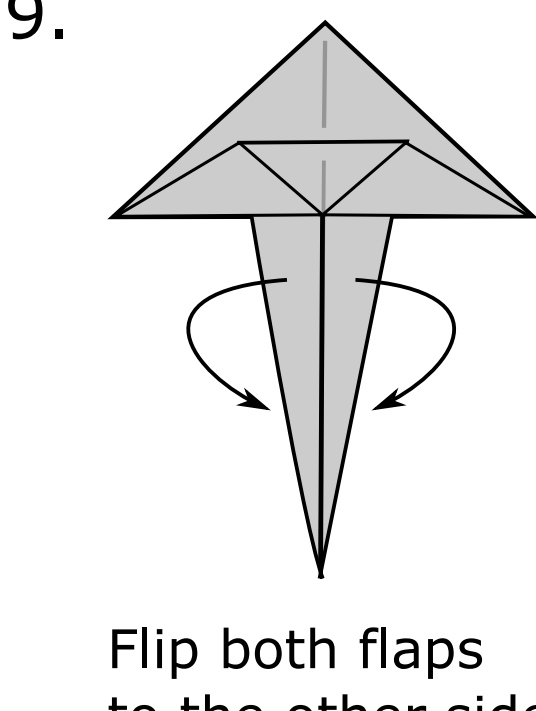
Valley fold and unfold.



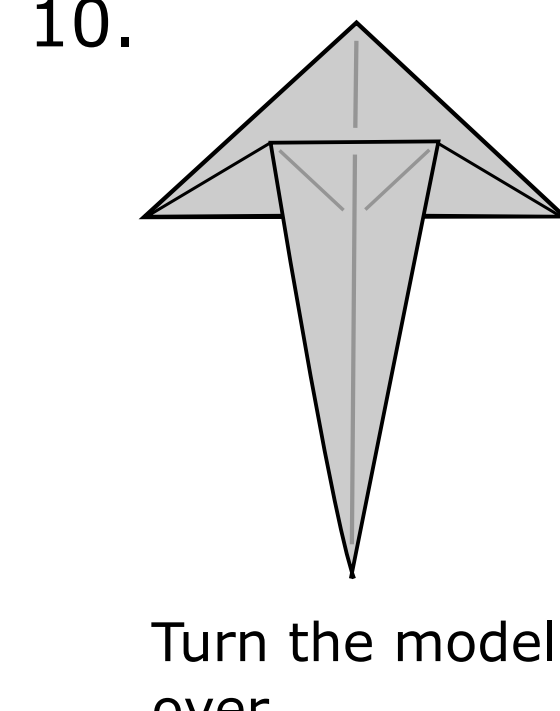
Valley fold.



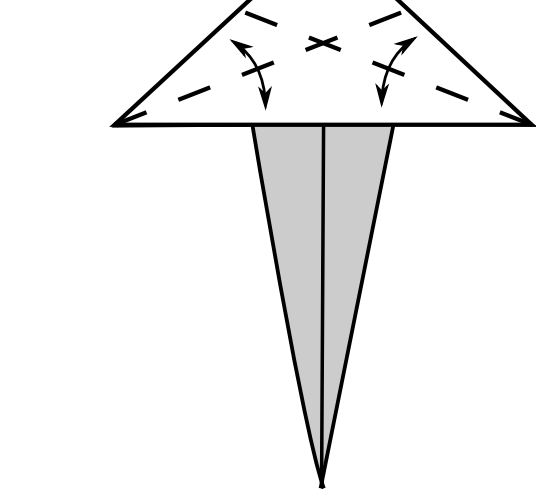
Squash fold.



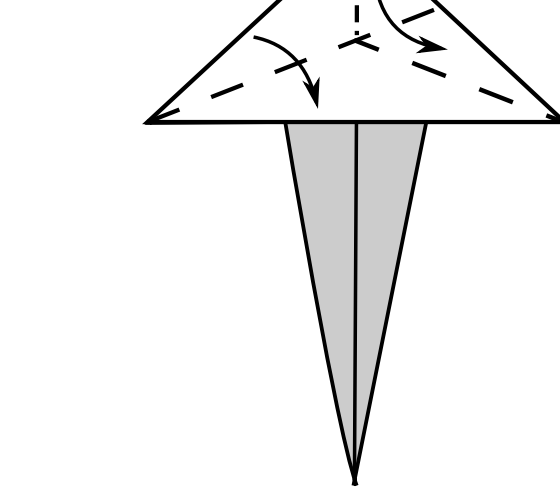
Flip both flaps to the other side.



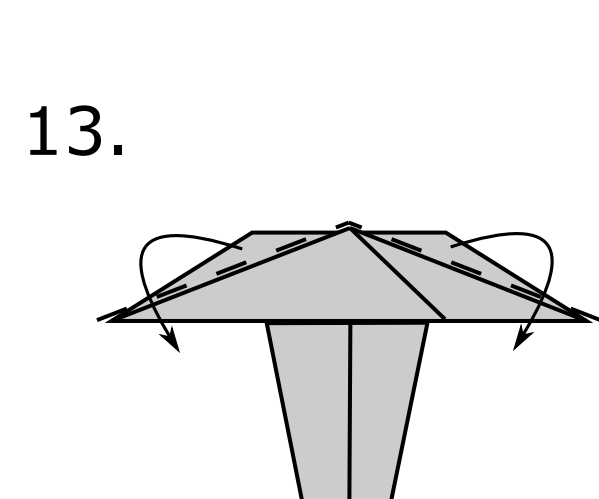
Turn the model over.



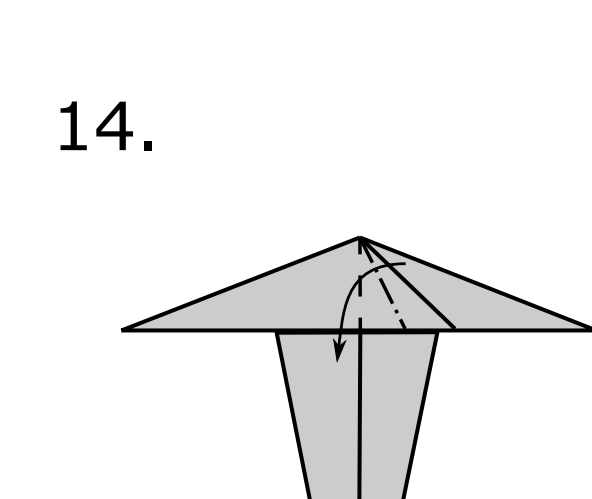
Valley fold and unfold.



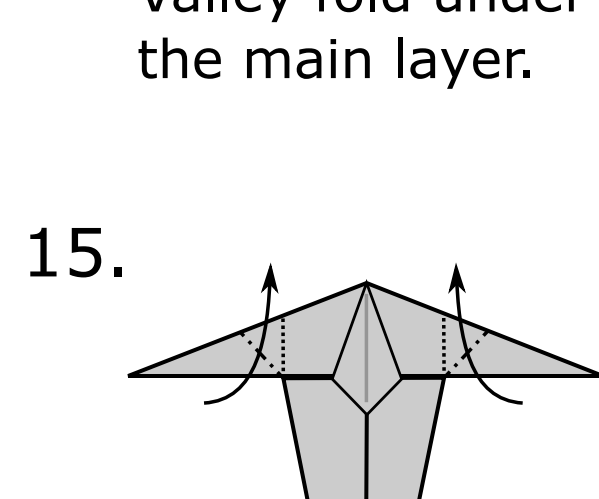
Rabbit ear fold.



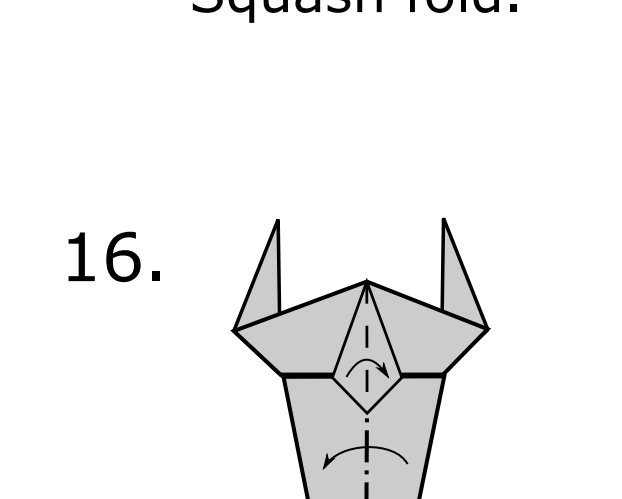
Valley fold under the main layer.



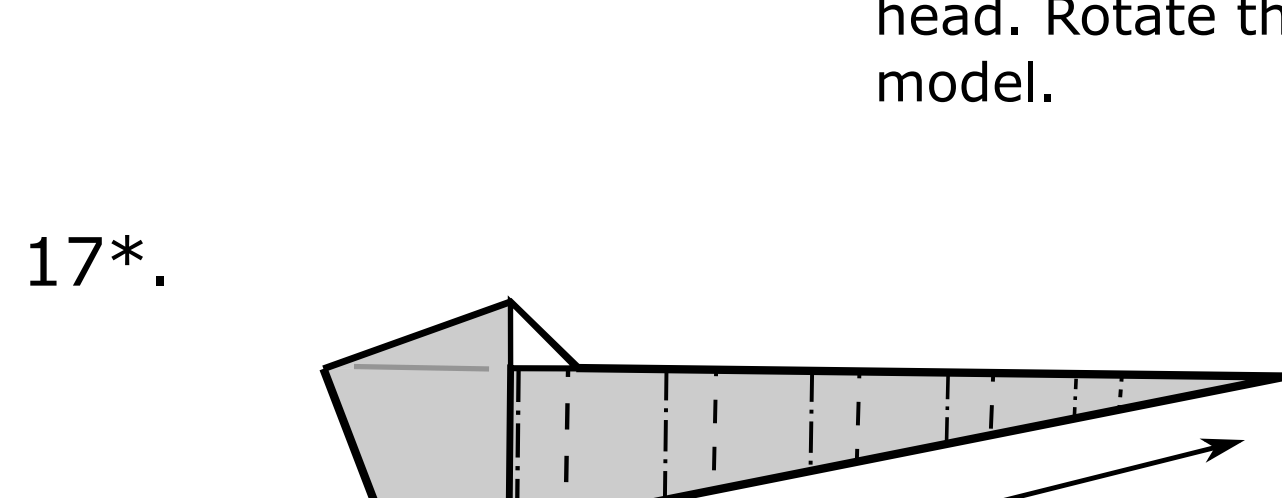
Squash fold.



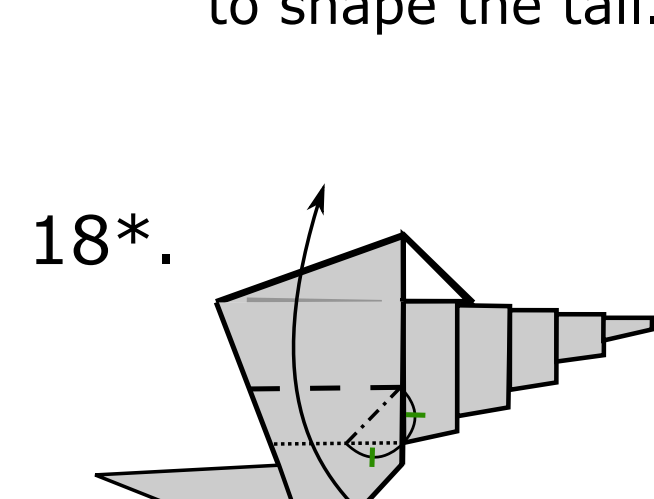
Reverse fold.



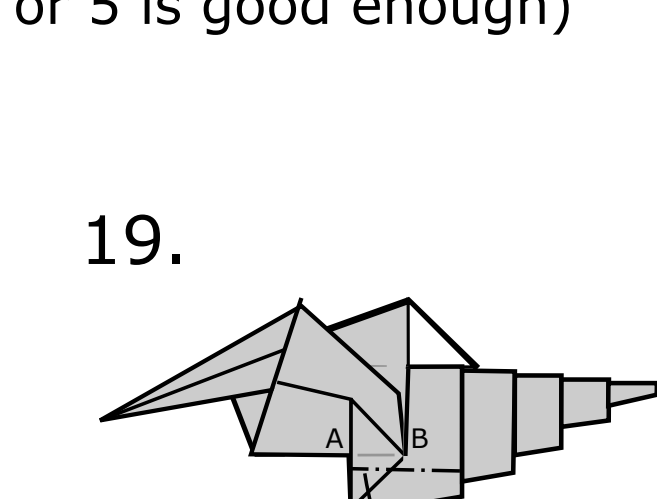
Mountain fold the entire model while valley folding the head. Rotate the model.



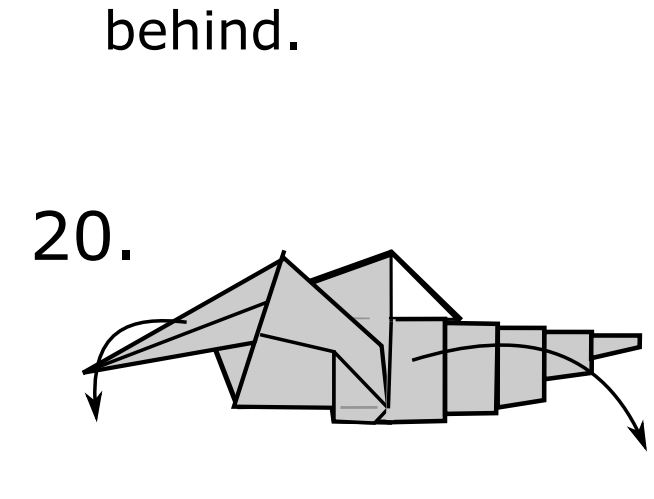
Create evenly spaced sets of crimp folds to shape the tail. (4 or 5 is good enough)



Valley fold the claw up. You will need to add a squash fold on the bottom layer. Repeat behind.



Mountain fold slightly below AB. Repeat behind. This will lock the model.



Optional: lower the claws down and curve the tail.

Finished Result

